

Welcome to



RETURN POLICY

We have a 30-day return policy, which means you have 30 days after receiving your item to request a return.

To be eligible for a return, your item must be in the same condition that you received it, unworn or unused, with tags, and in its original packaging. You'll also need the receipt or proof of purchase.

A 25% restocking fee will be deducted from your refund for all approved returns.

To start a return, you can contact: Marshall@GoGPSFast.com

If your return is accepted, we'll send you instructions on how and where to send your package. Items sent back to us without first requesting a return will not be accepted. You can always contact us for any return question at the email address above.

Damages and Product Issues

Please inspect your order upon reception and contact us immediately if the item is defective, damaged or if you receive the wrong item, so that we can evaluate the issue and make it right. (No restocking fee applies to defective, damaged, or incorrect items.)

Exceptions / Non-returnable Items

Certain types of items cannot be returned, including:

- Custom products (such as special orders or personalized items)
 - Special-order or non-stock items (these are dropshipped directly from the manufacturer and are not eligible for return once shipped)
- Unfortunately, we cannot accept returns on sale items or gift cards.

Exchanges

The fastest way to ensure you get what you want is to return the item you have, and once the return is accepted, make a separate purchase for the new item. (Note: Exchanges are not available for non-returnable items listed above.)

Refunds

We will notify you once we've received and inspected your return and let you know if the refund was approved or not. If approved, you'll be automatically refunded on your original payment method, minus the 25% restocking fee. Please remember it can take some time for your bank or credit card company to process and post the refund too.

Thanks for being a GPS customer. We appreciate your business!